



Faith Primary School - Long Term Curriculum Overview - Year 6

PE

	Autumn 1/ Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 6	Games	Dance	Gym/Outdoor Adventurous	Games	Athletics
Year 6	Games Play and make up small-sided and modified competitive net, striking/fielding and invasion games. Use skills and tactics and apply basic principles suitable for attacking and defending. Work with others to organise and keep games going. Year 6 Games core task (either wall/ net, striking/fielding or invasion) Teams to compete against each other in 'Knockout' rounds until a winning team is found	Dance Create and perform dances using a range of movement patterns, including those from different times, places and cultures. Respond to a range of stimuli and accompaniment. Year 6 Dance core task Group Dance performances to be judged	Gym/Outdoor Adventurous Create and perform fluent sequences on the floor and using apparatus. Include variations in speed, level and direction. Year 6 Gym core task Group Gym performances to be judged Take part in outdoor activity challenges, including following trails in unfamiliar and changing environments. Use a range of orientating and problem solving skills. Work with others to meet challenges. Year 5/6 outdoor adventures core task Groups to se set a timed challenge to complete to show skills that they have acquired. Fastest team	Games Play and make up small- sided and modified competitive net, striking/fielding and invasion games. Use skills and tactics and apply basic principles suitable for attacking and defending. Work with others to organise and keep games going. Year 6 Games core task (either wall/ net, striking/fielding or invasion) Teams to compete against each other in 'Knockout' rounds until a winning team is found	Athletics Participate in and design challenges and competitions that call for speed, power or stamina. Use running, throwing and jumping skills, both singly and in combination. Pace themselves in challenges and competitions. Year 6 athletics core task Teams or individuals to compete against each other in a number of events, which take the form of 'knockout rounds' until there is a winner.

Core Task to be completed at the end of the unit

Within School Competition to be undertaken at the end of the Unit - Scheme of work - Val Sabin